Portfolio

Alissa Briggs

Updated April 2016
Please contact me for recent work samples

Hello! I'm Alissa.

I lead and scale high-impact design teams.





Proven Leader

I consistently lead teams to exceed business goals while receiving top employee engagement scores.

Alissa is an amazingly talented designer, strategic thinker and great leader... she is one of the best manager I have ever had.

She inspires me to drive harder for results and deliver the best experience possible to our customers... she is a spectacular manager and mentor I cannot say enough good things about.

She was an influential leader and integral part of our business unit. She gave design a voice, and helped each member of her team develop their own.





Case Study 1

Brigade

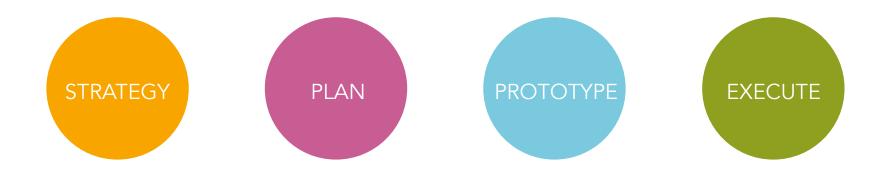
Brigade

1. Product Redesign

Role

Design Leader

I am working closely with our CEO, President, COO, CTO, and Head of Product to redesign the Brigade strategy, product, and experience.



Strategy

Our leadership team met in January 2016 for a strategy planning offsite.

Mission

2016 Business Goals

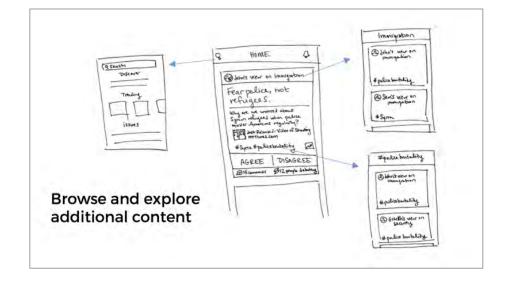
Target User

Value Proposition

Key Product Bets

How might we...

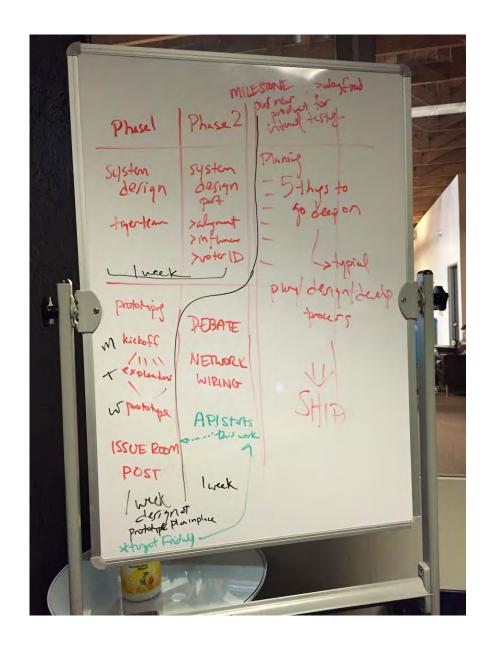
...Help users find and engage with interesting issue content and influencers?



Plan

Advocated for prototyping phase to vet new direction.

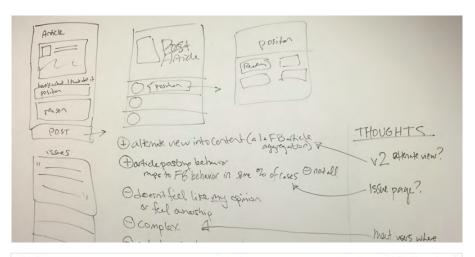
Defined prototyping plan and schedule, achieving buy-in from leadership and crossfunctional partners.

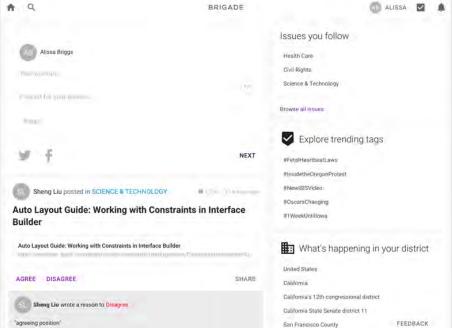


Prototype

Led team through process of brainstorming, sketching, and prototyping alternatives.

Ran internal experiments to solicit feedback and increase team buy-in.





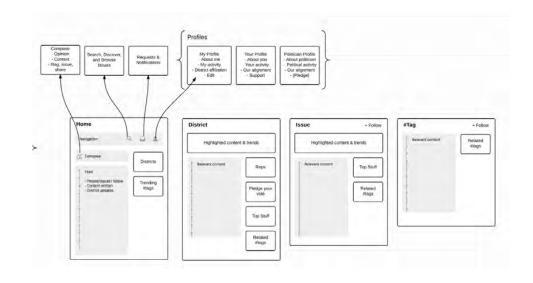
Execute

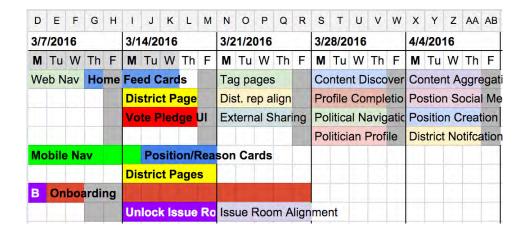
Worked closely with team to define execution plan for Brigade 2.0

Hired 3 top-notch designers in 2 weeks to execute on plan; will add 1-2 more by end of month

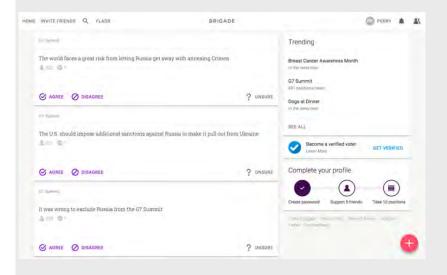
Train team, define new processes, set design direction and strategy, oversee day-to-day work, planning and project management

Designs have been delivered on-time and at high quality on an extremely aggressive schedule

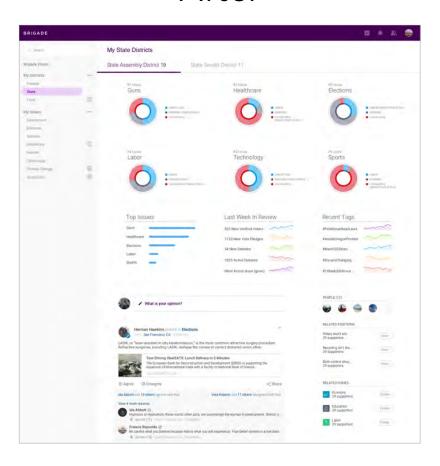




Before



After



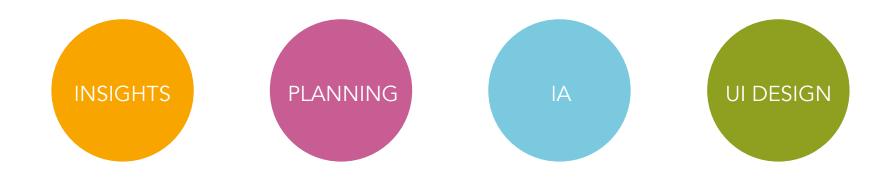
Brigade

2. Onboarding

Role

Design Lead

Research and design lead with lightweight support from a visual designer / illustrator.



Before



Finish

AB

alissa.briggs+1@brigade.com

By creating an account you're agreeing to our terms of

QWERTYUIOP

ASDFGHJKL ZXCVBNM

space

March 9, 1980

Residence San Francisco, CA, United States

Entail

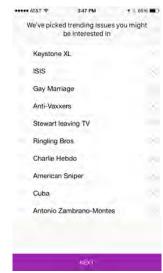
Birthday

Password

123

Their

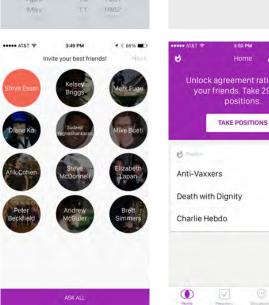










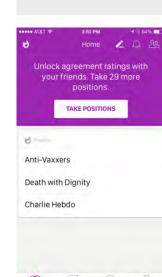


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City or town you live in

Location

By telling us where you live, we can better serve you things that are more relevant to you.



Insights

We ran user sessions to identify opportunity areas.

Lack of context feels unwelcoming

Too many unnecessary steps

Address collection feels scary

Confusion around purpose of the app

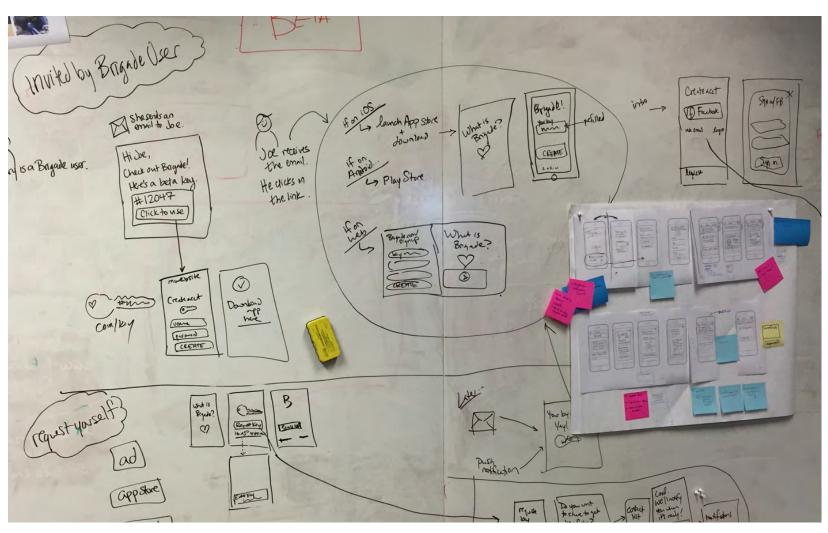




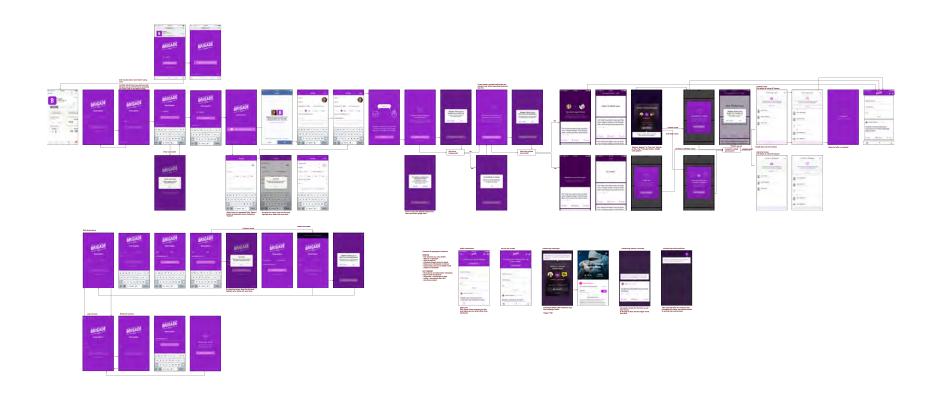
Project Plan

Mon	Tue	Wed	Thu	Fri
2	3 FTU Project Plan	4 Review v1 story thinking Story input: Matt, Jason, James, Jenn, Andrew Storyboards	Customer input on storyboards (HS, AB, GG) > Debrief customer learnings	Refine v1 story (AB, GG) Input: Matt, Jason, James, Jenn, Andrew
9 Finalize v1 story > Deliverable to communicate v1 story	10 Define goals for FTU (AB, GG) > List of goals for FTU	11 FTU analysis Workshop: use FTU goals to evaluate current experience - PM, Design, Leadership > Problems/Opportunities for FTU improvements	Alissa traveling Synthesize & prioritize workshop outcomes > Prioritized list of opportunities to work on	13 Alissa 000
16 Alissa traveling	17 Sketchstorm - PM, Design, Leadership - Jenn	18 Concepts > wireframes	19 Evaluate w/ users	20 Iterate > Proposed concept design
23 Iterate Share w/ leaders for input	24 Prep prototype	Evaluate w/ users (HS, AB, GG) Draft detailed design plan	26 Iterate	Product Council, 4pm Approval: - Concept design - Detailed design plan

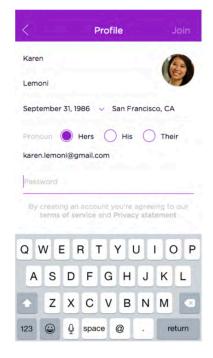
Concept Exploration

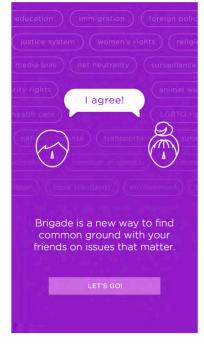


Site Map

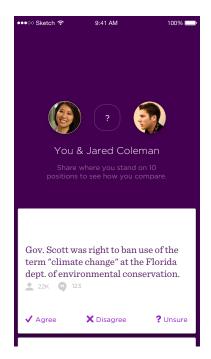


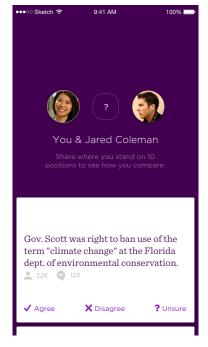


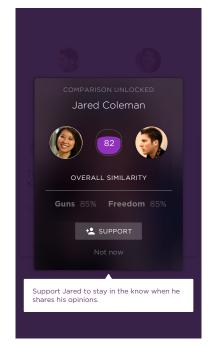














Outcomes

- 93[%] onboarding conversion
- 82[%] connect address book
 - With every piece of info I added, it felt like I was getting somewhere.
 - This was fun and feels like a game!

Case Study 2

Small Business Ecosystem

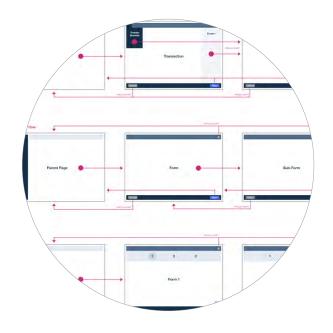
The Challenge

Design a cohesive, multidevice experience across Intuit Small Business products.

Small Business Ecosystem

1. Design System

Role: Department Representative



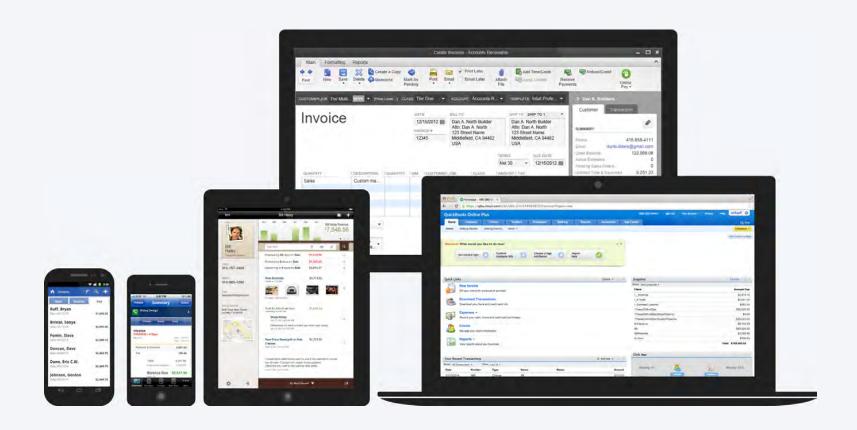
Represented department customers, products, and use-cases.

Contributed to creation of design system and patterns.

Evangelized system across the company.

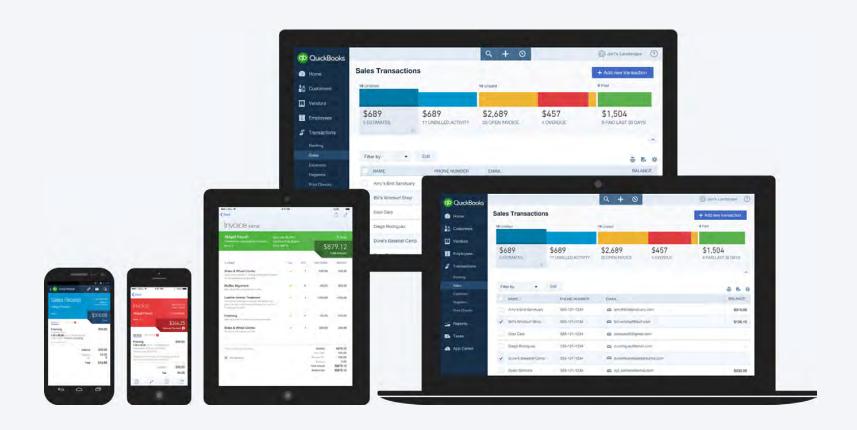
Before

Disjointed experiences that show seams between products.



After

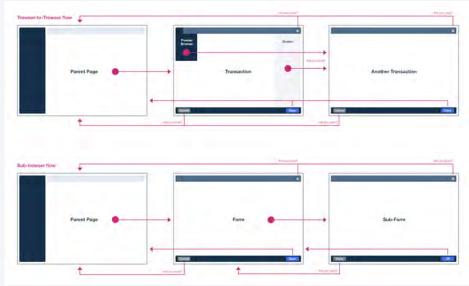
Cohesive, deeply integrated experience with consistent visuals and interactions.



Defining visual and interaction frameworks







Outcome

6 months to completed design system

100 % adoption of design system across Small Business Group

Small Business Ecosystem

2. Design Approach

Role: Design Lead



Design Lead for team of 2-5 interaction designers, 2 visual designers, and 3 writers.

Accountable for product success and upholding the new design system.

Challenges

Legacy Product : bad UX and difficult to re-engineer

Team Culture: designers viewed as tactical and unimaginitive

Internal Politics: many stakeholders with strong opinions

I had to uplevel the role of designers to help the team overcome political and technical constraints.

We established a clear design timeline that allowed for concept exploration.

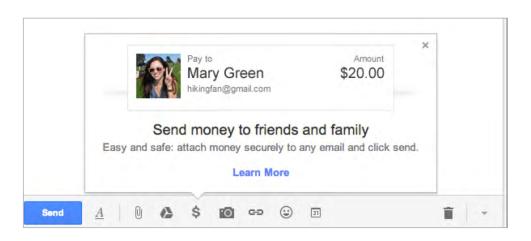
Product Definition Driver: PM	Design Driver: XD	Develop & Test Driver: PD
Product Definition (Plandmap (Analysis / Budit (Backlog grooming	Concept Design Kick Off Concept Design Concept Testing Lock Concept	Sprint 1 Planning Development Development Testing Sprint 2 Planning Development Development Testing
	Detailed Design Detaile Detailed Story Interaction Design Expert XD Input Documentation	Sprint 3 Planning Development Development Testing
	Detailed Design Define Detailed Story Interraction Design Expert XD Input Documentation	Sprint 4 Planning Development Development Testing
	Driver: PM Product Definition Posedmap Analysis / audit	Driver; PM Product Definition Passing Concept Design Kex Off Concept Design Concept Design Concept Testing Lork Concept Define Design Define Design Design

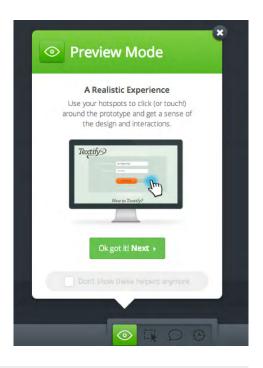
We held an internal kickoff with stakeholders, care, and research leaders to collect opinions and customer

learnings.

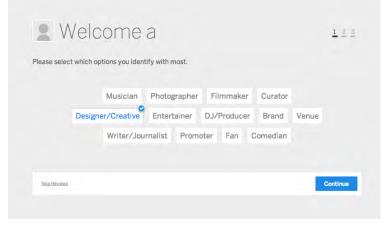


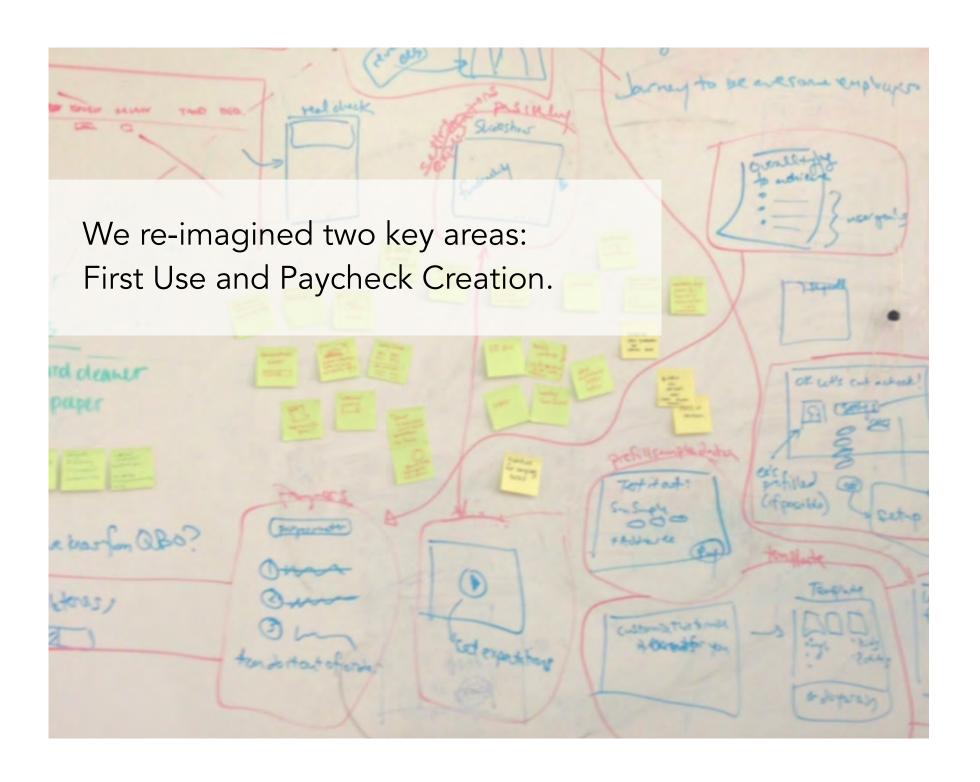
We used external examples to inspire the team to excellence.



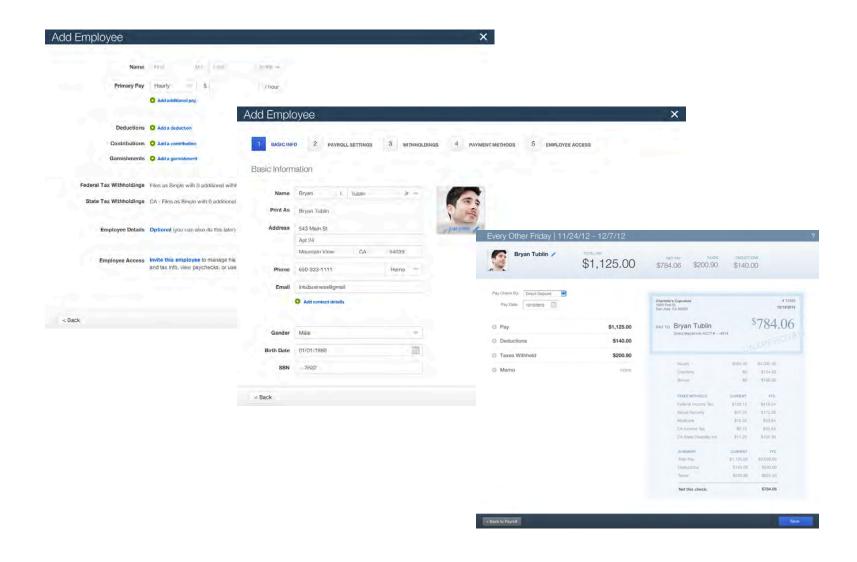


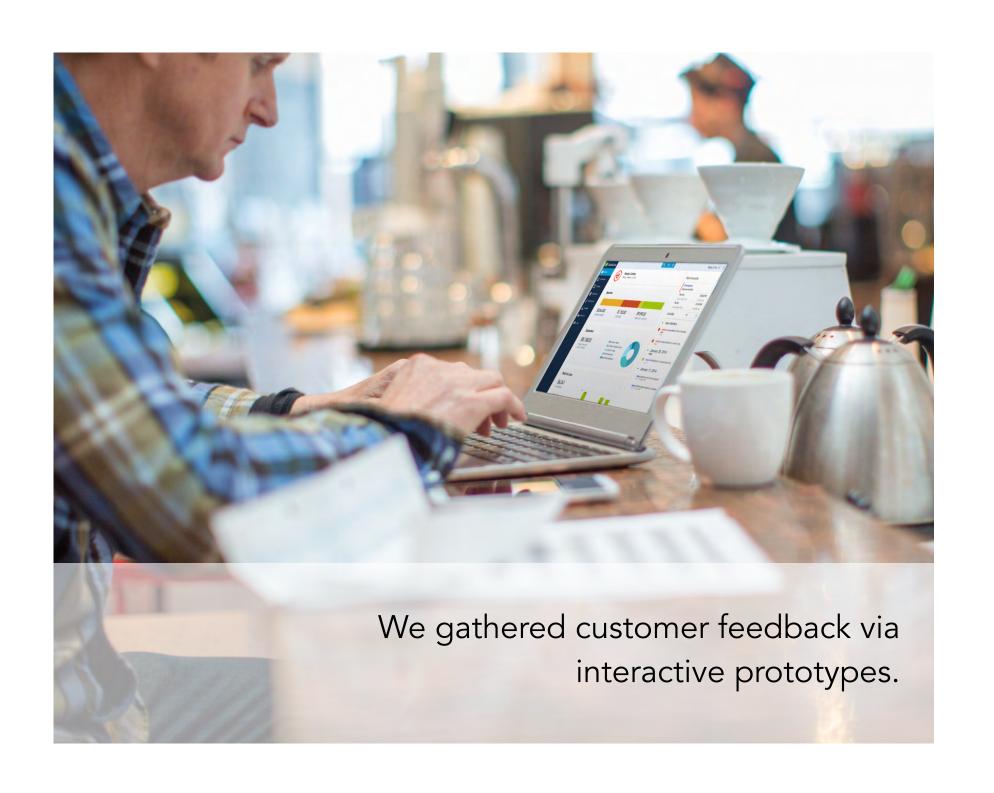




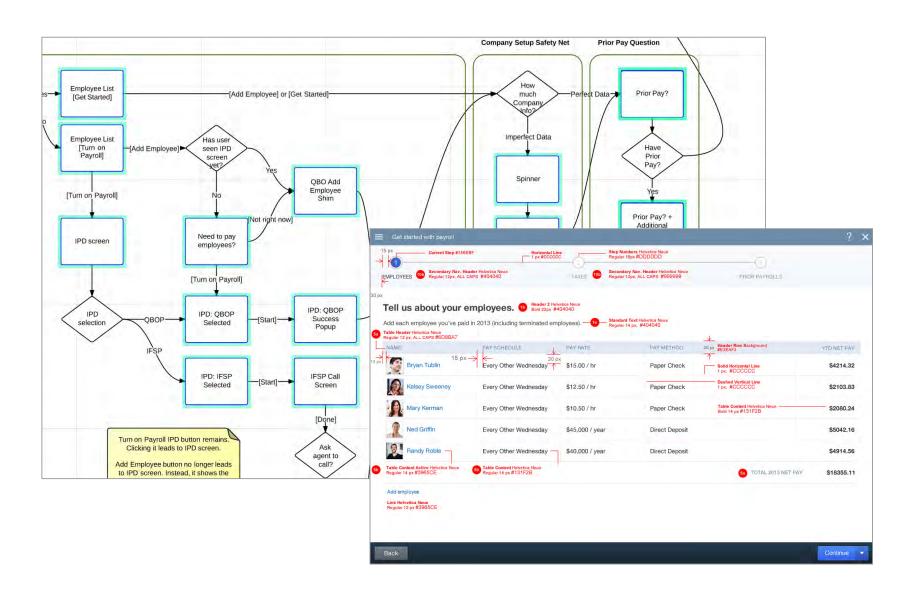


We explored design alternatives.





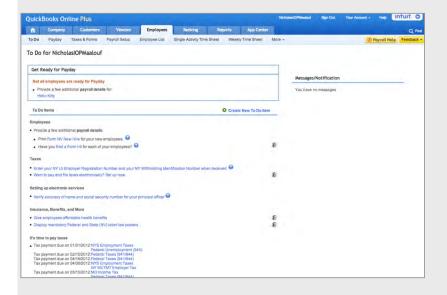
We supported engineers with documentation.



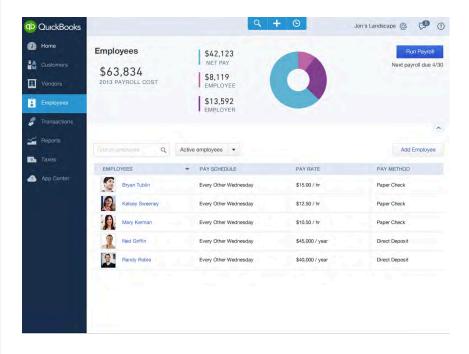
Small Business Ecosystem

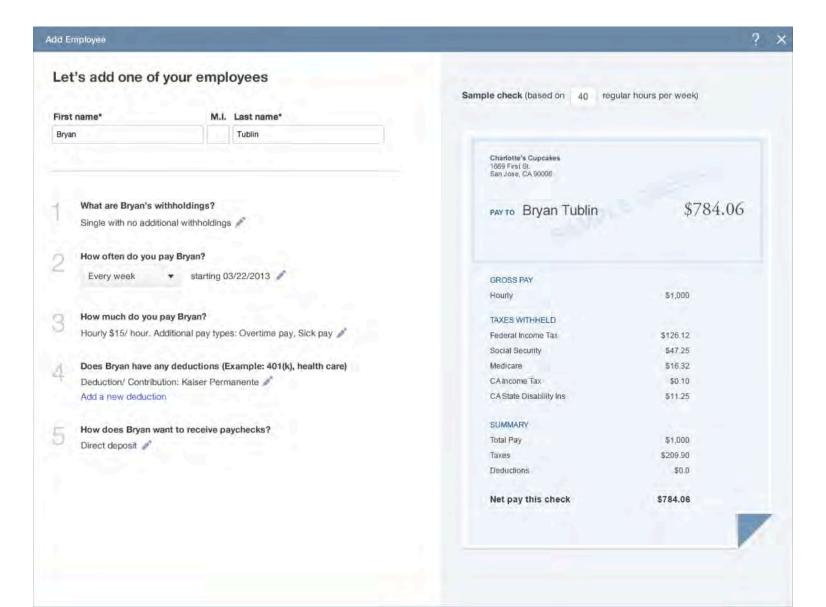
3. New Experience

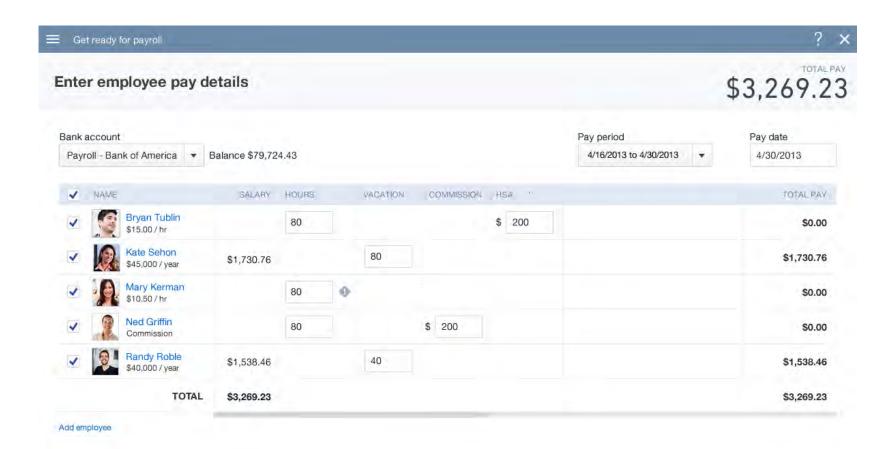
Before



After









NAME	TOTAL PAY	EMPLOYEE TAXES AND DEDUCTIONS	NET PAY
Bryan Tublin	\$0.00	\$0.00	\$0.00
Kate Sehon	\$1,730.76	\$280.00	\$1,450.76
Mary Kay	\$0.00	\$0.00	\$0.00
Ned Griffin	\$0.00	\$0.00	\$0.00
Randy Rich	\$1,538.46	\$200.46	\$1,338.46
TOTAL	\$3,269.23	\$480.46	\$2788.27



Got it! Your payroll's all set.

- We've used your info to create paychecks for your employees.
- We'll email pay stubs to your employees who use PaycheckRecords.com

3 paychecks to write

Deliver checks to your employees by 5/24/13

Print pay stubs

4	NAME	NET PAY	CHECK NUMBER
V	Ned Griffin	\$200.00	
V	Mary Kay	\$1,450.76	
V	Alexa Rich	\$400.00	

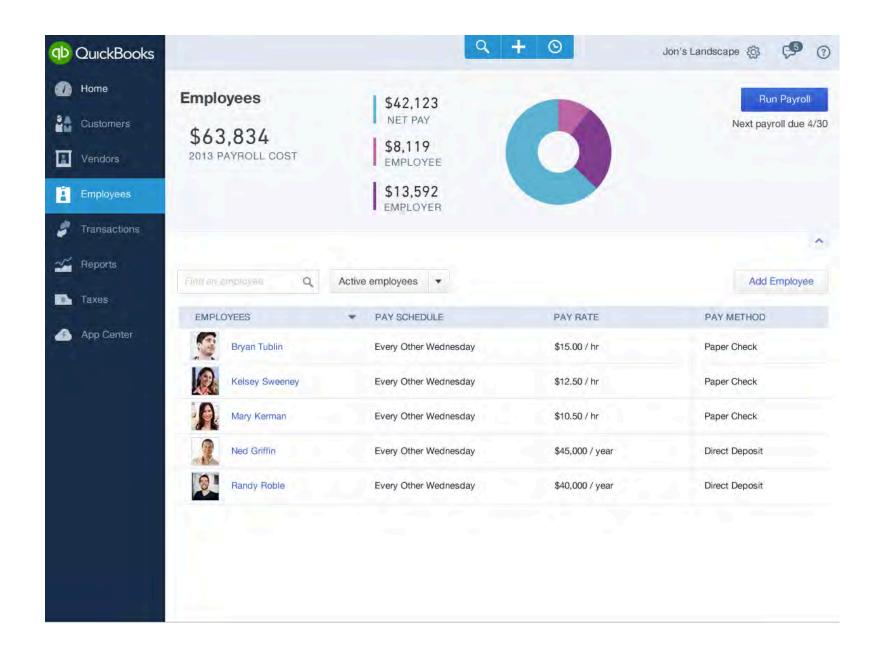
2 direct deposits scheduled

Direct deposits will be withdrawn on 5/24/13 and deposited on 5/26/13

Print pay stubs

4	NAME	NET PAY
y	James Bilings	\$300.00
V	Stephen Grey	\$1,450.76

Done



Outcomes

- 5 minutes to set up and run payroll
- 2x new payroll subscriptions
 - The set up was wonderful. It was easy to step through. Everything you need is right there.
 - **4**t was great! I'm really excited it was so easy.

Case Study 3

Snap Payroll

SnapPayroll

Discovery & design

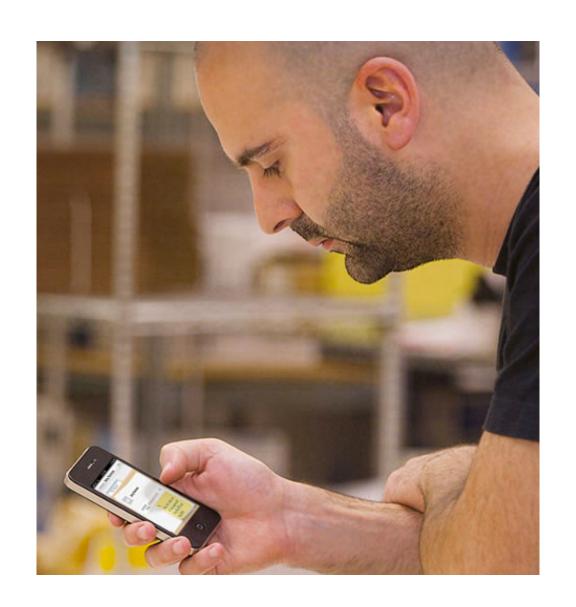
207k downloads

4.5 stars* in App Store

70% retention

"So simple and innovatively designed. It's fool proof!"

*695 ratings as of June 2014



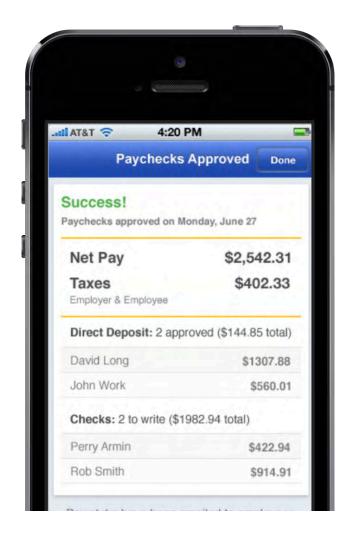
Mobile Payroll

First iOS & Android apps for payroll

38%* of customers with smartphones used the app

5 stars and featured by Apple and Google

*estimate from Nov 2012



Thanks!

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